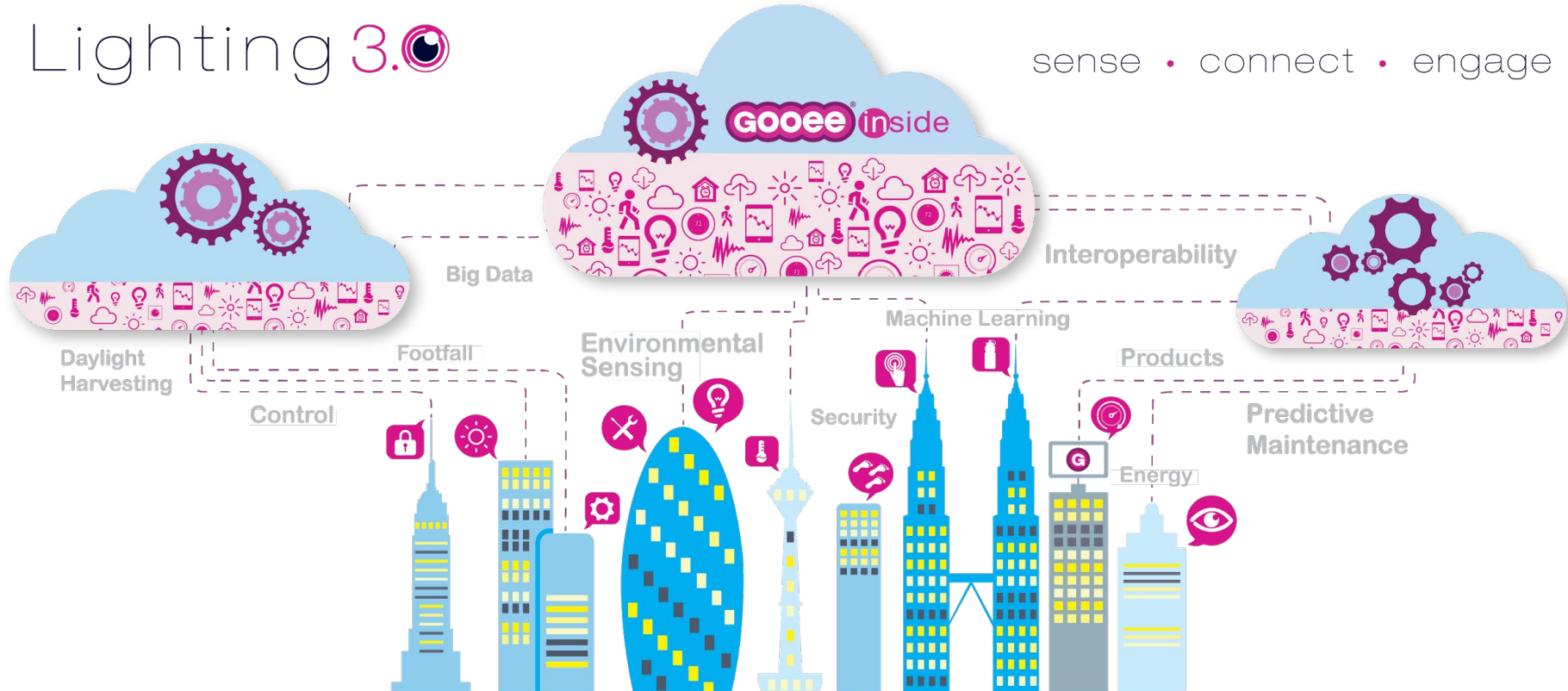


Lighting 3.0 - Smart, connected Lighting for the IoT

Alex Klein, Business Development Manager Europe, Aurora Group

Lighting 3.0

sense • connect • engage



Aurora Group Overview

WORLD CLASS
Manufacturing and
Sourcing Capabilities

founded **1999**

\$ **170**m global turnover

12,000 products launched

900+ employees



450,000 sq.ft
IN-HOUSE
UK & Asia

- R&D
- Industrial Design
- Electronic & Mechanical Engineering
- NEMKO Test Facilities
- Manufacturing

Lighting **3.0**

- Srt** Smart
- Pwr** Power
- Lht** Light
- Thm** Thermal
- Opt** Optics



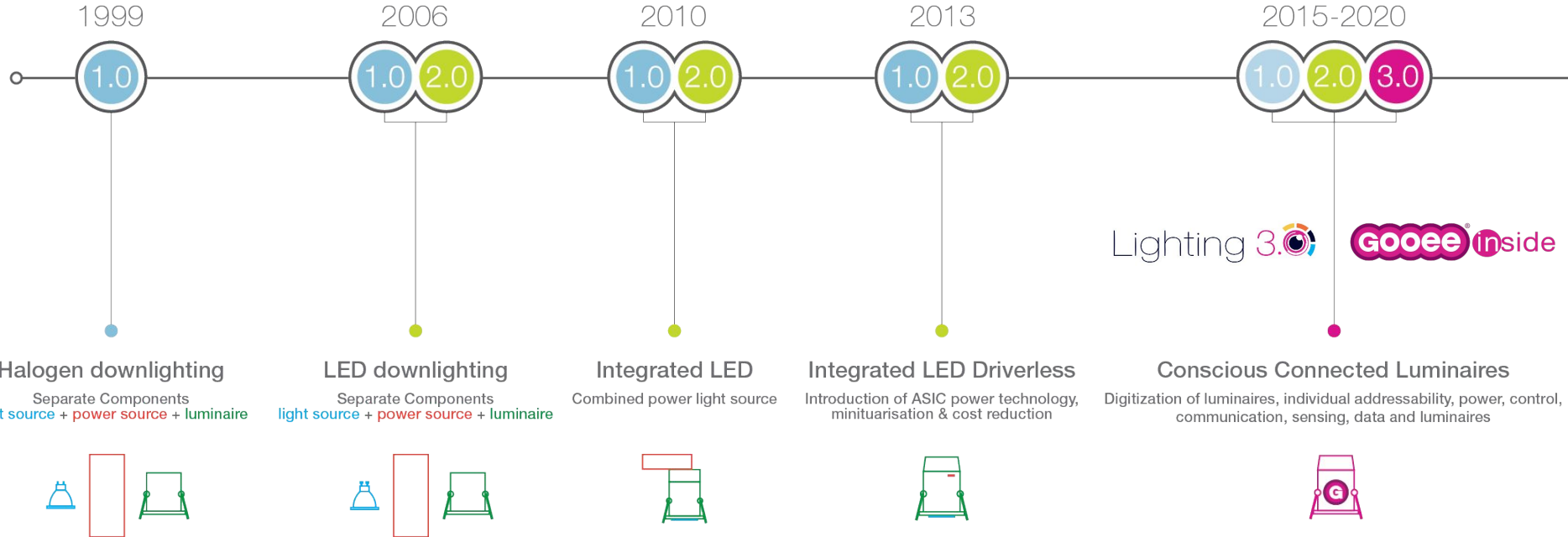
Ji'an City, China



Dongguan, China



Swindon, UK



Multiple Independent 'Networks'

LIGHTING

CONTROL WIRING

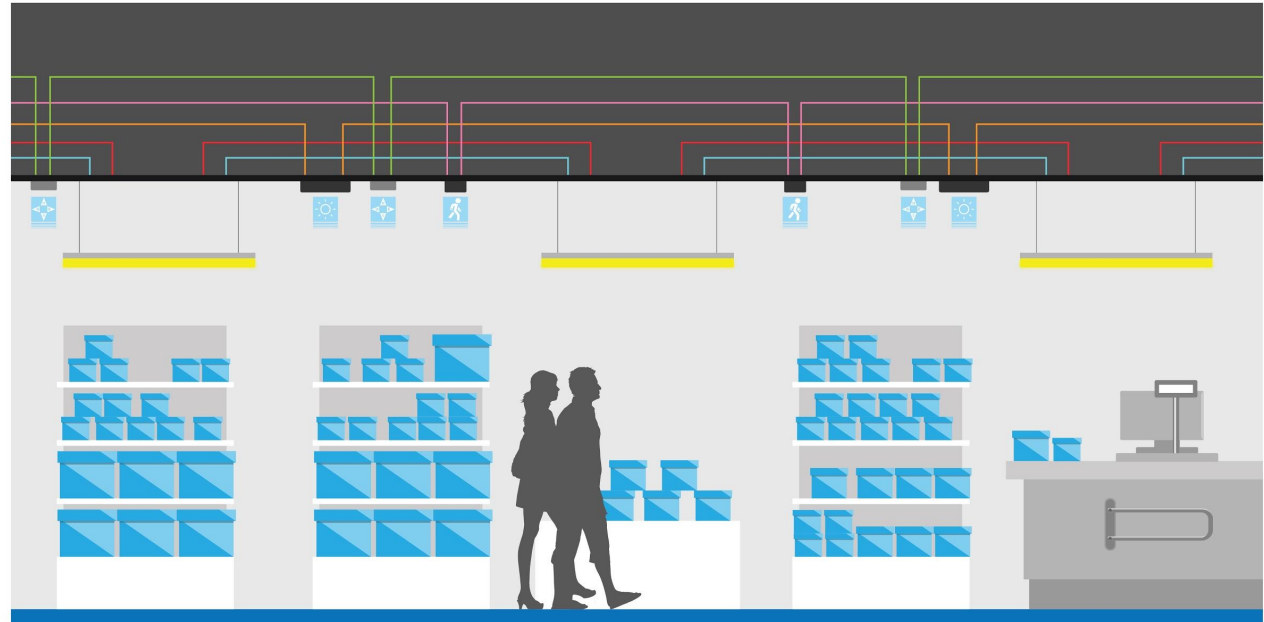
DAYLIGHT SENSORS

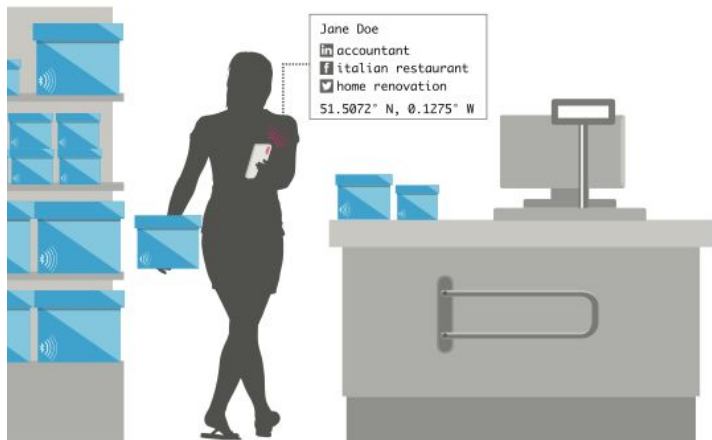
MOTION DETECTORS

BEACON NETWORK

Issues

- Management of multi-trades
- Increased hardware & labor costs
- Increased install costs & time
- Increased cost of cables
- Multiple interfaces
- Long term, costly service contracts
- Licensing costs
- Hard to upgrade
- Difficult to retrofit





FUTURE STATE

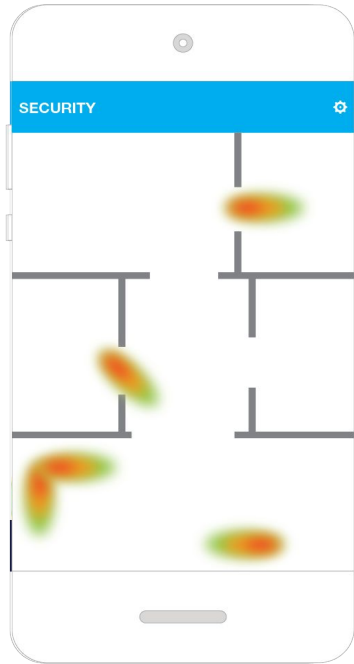
Lighting 3.0



The Single Essential Network

**LIGHTING • CONTROL WIRING • DAYLIGHT SENSOR
MOTION DETECTORS • BEACON NETWORK**

- Unified solution
- Everything as a Service
- Low install cost
- No additional hardware
- Easy retrofit



ENVIRONMENTAL INTELLIGENCE

Control & Scene Setting

Individual or Group light control via app, wall device, sensors, schedule or autonomously

LED Maintenance

Know when to replace the lights before they fail and optimise energy consumption

Energy Management

Real-Time reporting and energy optimization based on machine learning and rules engines

Daylight Harvesting

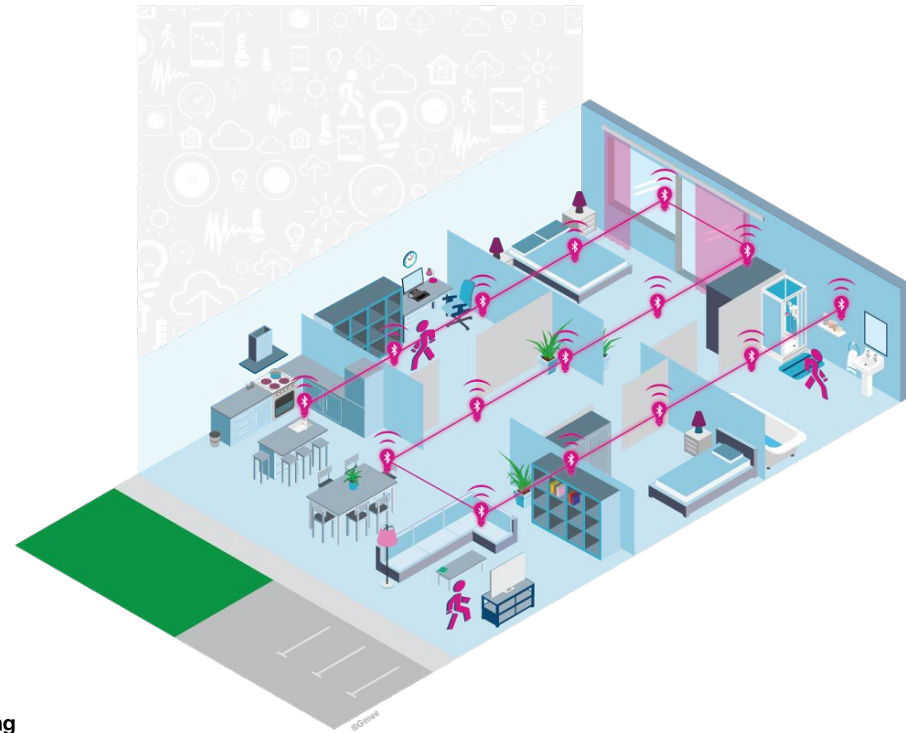
Light sensors monitor ambient light to optimise energy usage

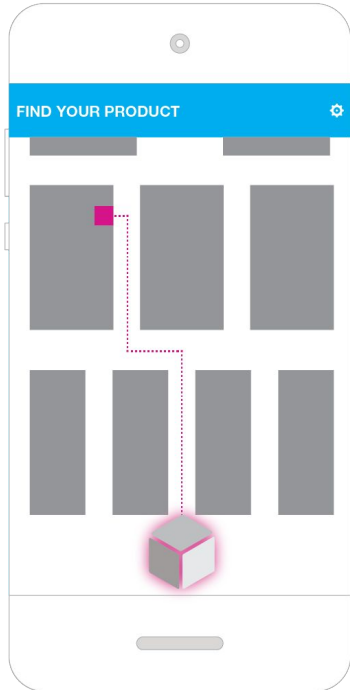
Occupancy

In-built sensors detect presence and direction for security or energy management

Outcomes

- **Enabling up to 80% energy reduction in lighting**
- **Creating greater communication between building management systems**
- **Producing personalisation and customisation options for employees**





HUMAN ENGAGEMENT

Location Based Engagement

Real-Time, location based offers to consumers in retail stores

Security Tracking

Smart cards track employees throughout the built environment. Mobiles track them externally via GPS

Automated Checkout

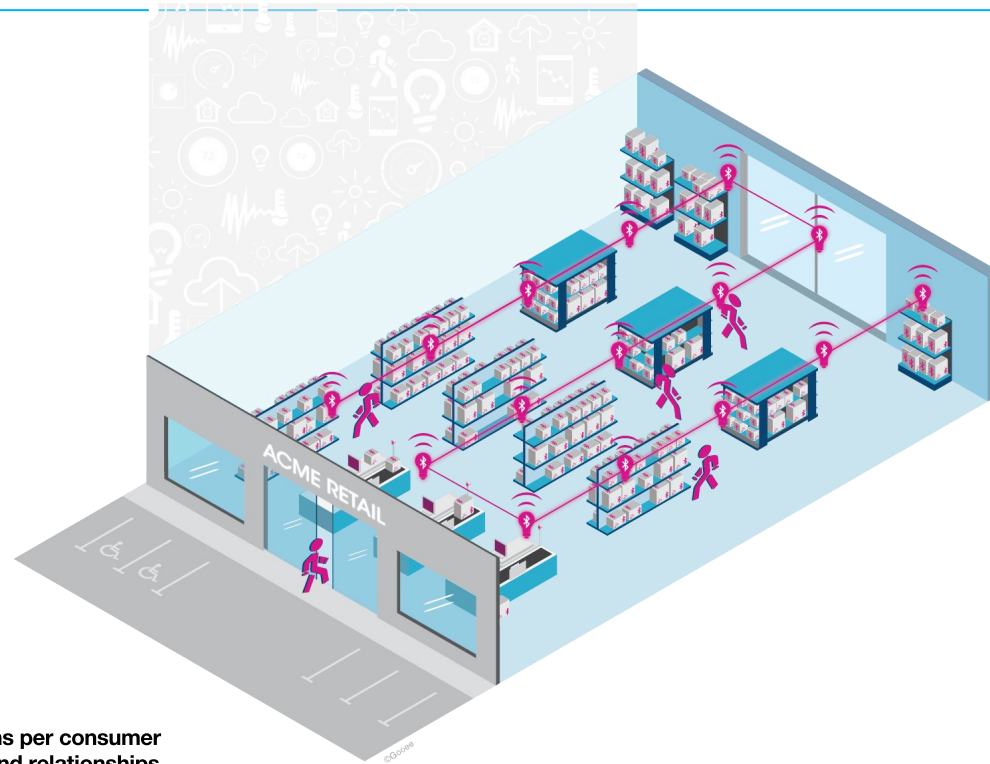
Beacons automatically charges customer as they walk out of the store

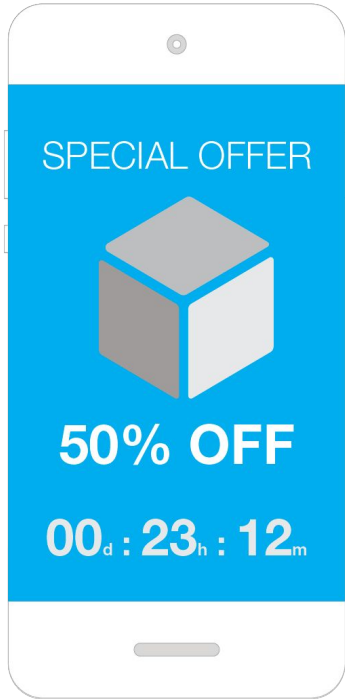
Layout Optimization

Based on comprehensive analysis on in-store customer behavior

Outcomes

- Ensuring additional interactions per consumer
- Creating closer consumer-brand relationships
- Generating increased consumer spend per customer





ASSET TRACKING

Consistent Viewing of Items
RFID and other location based technology tracked via the lighting network

360 degree Product Lifecycle
Brands can understand and connect to consumers before and after purchase and better understand their behaviour.

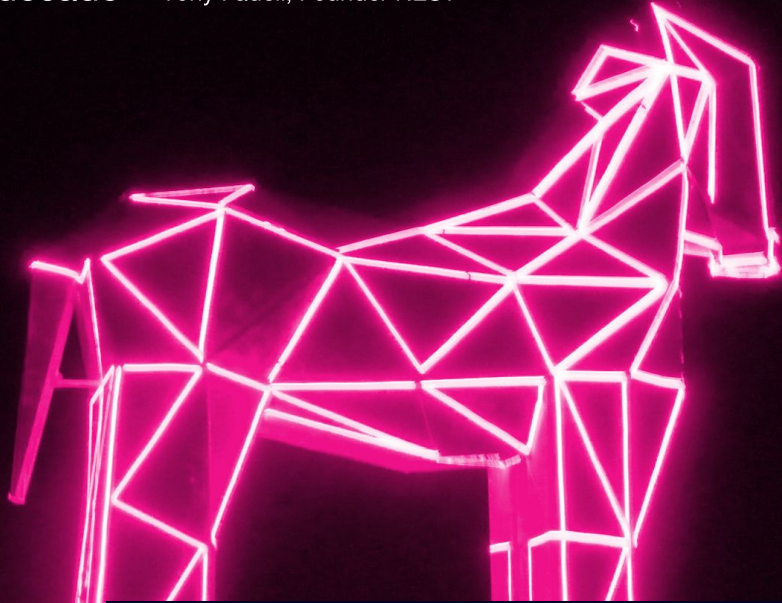
Democratizing Data
Putting control of data sharing back in hands of the consumer in exchange for incentives and offers. Your data your way!

Outcomes

- **Increased employee productivity**
- **Substantial improvements in product visibility**
- **Ensuring greater communication between front and back office**



"We'll get more and more services revenue because the hardware sits on the wall for a decade" - Tony Fadell, Founder NEST



Lighting is The 'Trojan Horse' of BloT (Building Internet of Things)

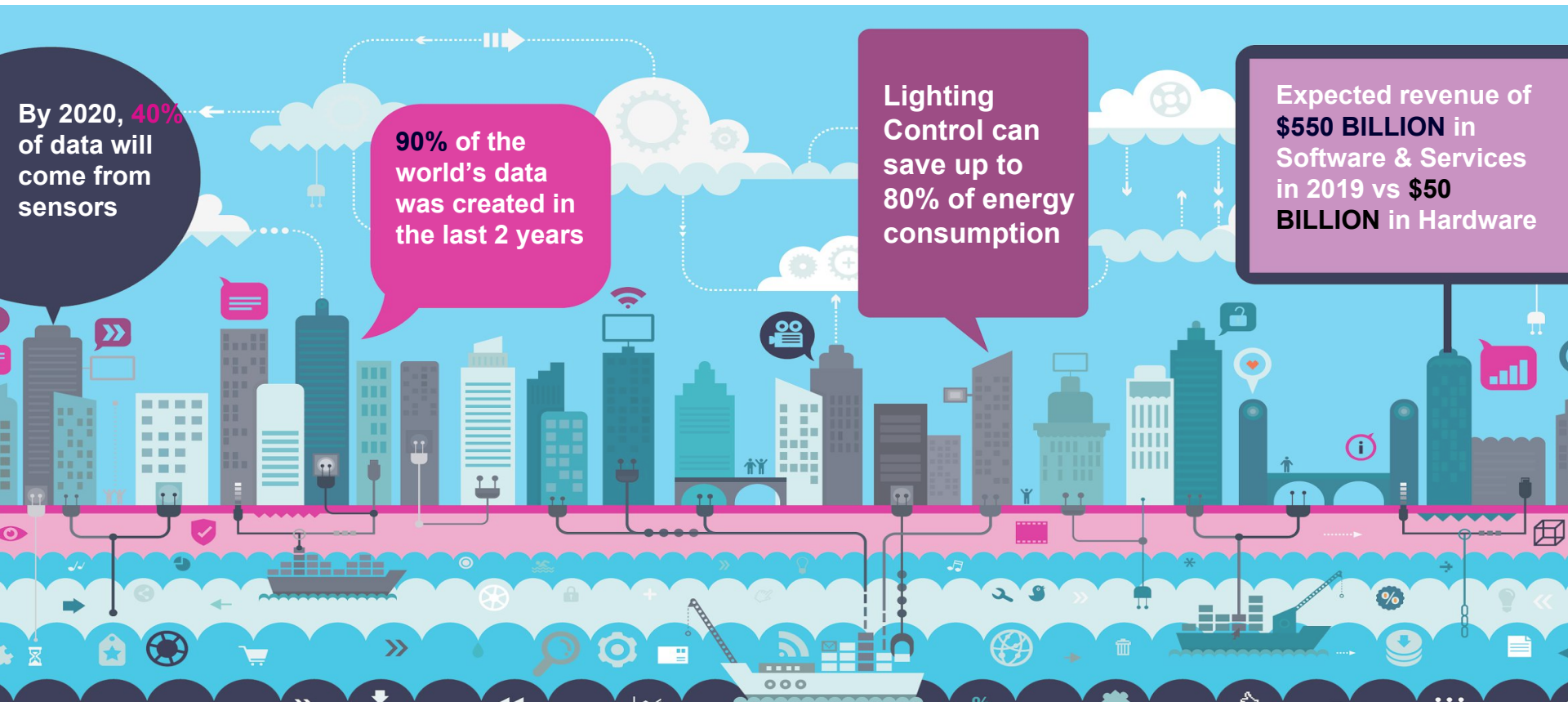
Burning Man 2011, Image courtesy of 'theblight.net'



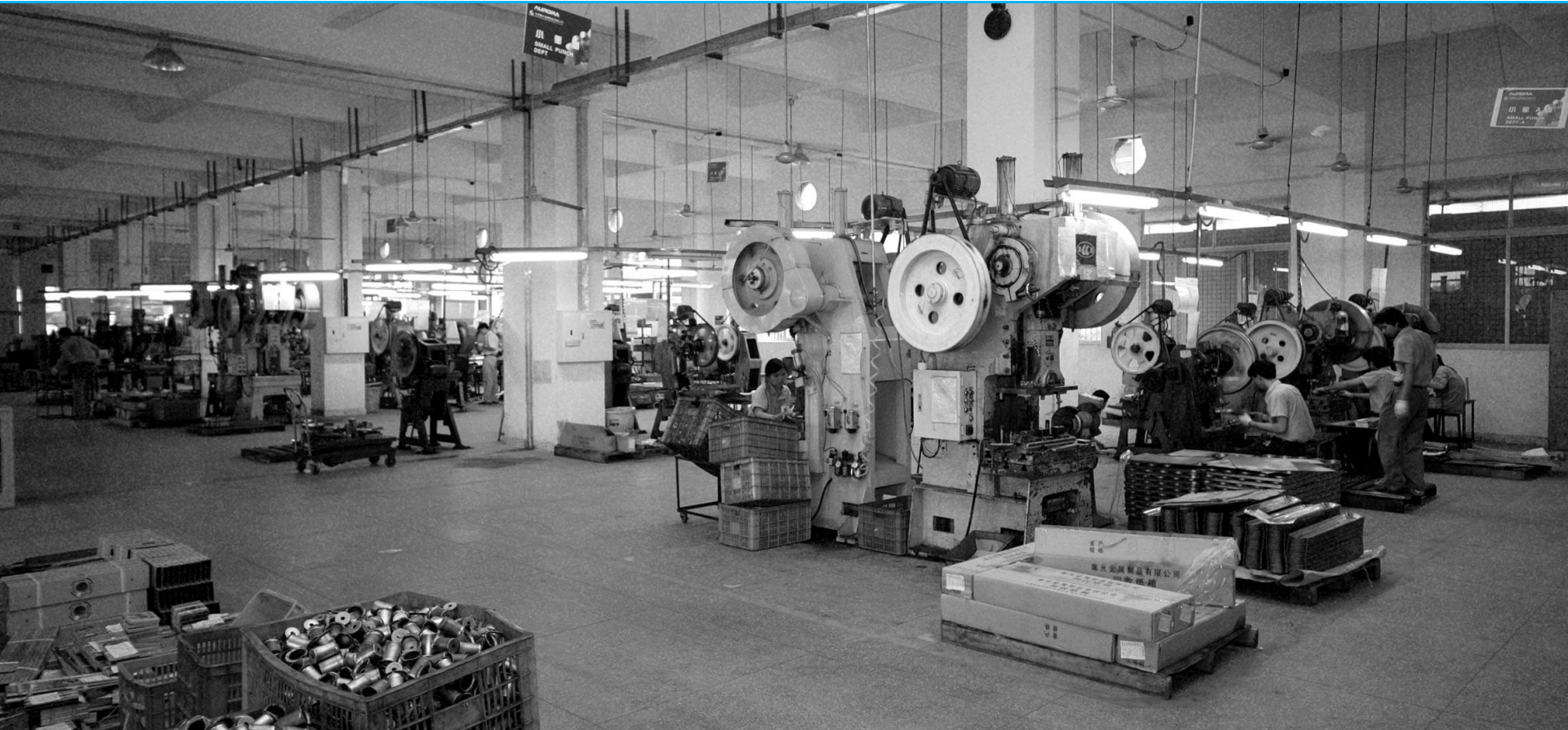
Lighting is the most Pervasive & Ubiquitous element in the built environment

Smart Connected Lighting - Lighting 3.0

What is the Internet of Things?



This doesn't come naturally to lighting manufacturers



What do you need to create Lighting 3.0?

PROGRAMMERS

OPERATING SYSTEM

COMMUNICATION

ENTERPRISE MESH

SENSORS

SERVER HORSEPOWER

SCALABLE CLOUD

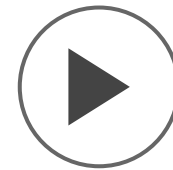


COST EFFECTIVE
SMART CONSCIOUS CONNECTED LUMINAIRES





making smart simple™



“The world’s first full stack operating platform, designed and optimised to connect lighting manufacturers to the IoT”

Conclusions

ADOPTION =
INTEROPERABILITY
OPENLY ACCESSIBLE
VALUE ADDED BENEFITS
EASE OF USE
GREAT USER EXPERIENCE

Lighting will emerge as
the dominant IoT endpoint
in built environments

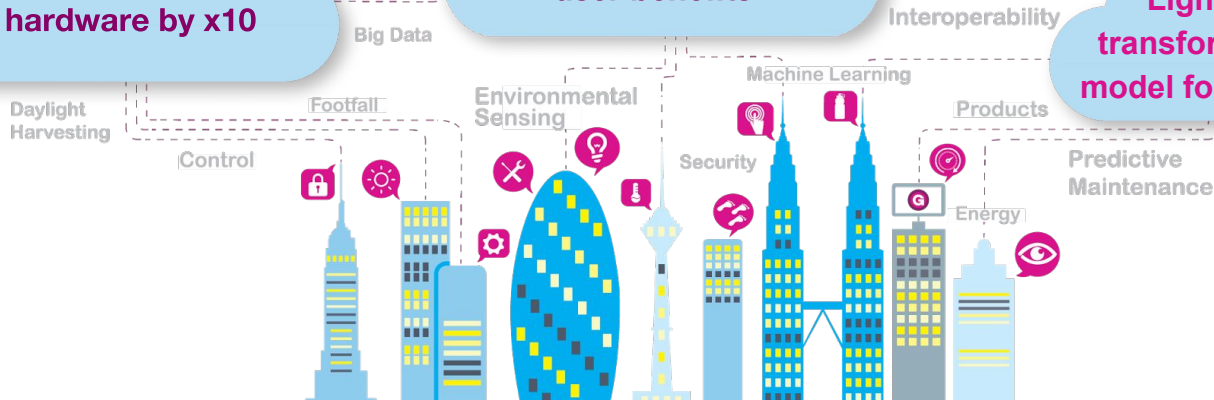
It's about reducing Total
Cost of Ownership

Democratizing control
& data and putting it into
the hands of the user

Software & services
beats hardware by x10

It's all about value-
driven insights and
user benefits

Lighting 3.0 is the
transformative business
model for lighting industry



Thank You!



Alex Klein

Business Development Manager Europe, Aurora Group

[in alex@auroralighting.com](mailto:alex@auroralighting.com)

#lighting3pointzero